

SSEC Extract (New York)

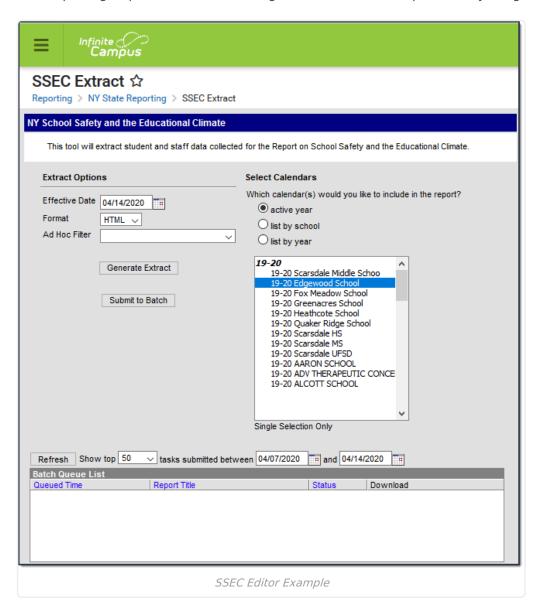
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Classic View: NY State Reporting > SSEC Extracts > SSEC

Search Terms: SSEC

The SSEC Summary Extract reports and compiles data regarding violent or disruptive incidents, as well as incidents of discrimination, harassment, bullying, and cyberbullying to comply with New York State reporting requirements and to designate schools that are persistently dangerous.



Report Logic

Reports a summary of all SSEC Incidents tied to the Calendar selected on the extract editor. Participants involved in multiple SSEC Incidents are separately counted for each Incident. An SSEC



Incident is defined as a unique Behavior Incident/Event combination the meets all of the following requirements.

Behavior Incident/Event	Logic		
Behavior Incidents	 Status must be Complete Date of Incident must be previous to or the same as the Effective Date selected on the extract editor Location dictionary Value must be one of the following: SchoolProperty SchoolTransportation SchoolSponsored OffProperty At least one Behavior Event's State Event Code must not be NULL. If a Behavior Incident occurs off property, only Harassment, Cyberbullying, and Bomb Threat events are reported. 		
Behavior Event	 Must have at least one Participant whose Role = Offender Must have at least one Participant whose Role = Victim ONLY if the State Event Code is one of the following: 1, 2.1, 2.2, 4, 7, 10, or 10.2 The most serious event determines the Category (column) in which the Incident reports If more than one qualifying Behavior Event is associated with a Behavior Incident, reports from the Behavior Event with lowest State Event Code dictionary Value (i.e. most serious) If multiple Behavior Events meet the previous requirement, reports from the Behavior Event with the lowest eventID 		

Part 1 of the SSEC report includes the following columns. Totals report in these columns according to the State Event Code assigned to the Behavior Events.

#	Column	State Event Code				
1	Homicide	1				
2	Sexual Offenses	2.1 and 2.2				
3	Assault	7 and 4				
4	Weapons Possession	17.1 and 17.2				
5. N	5. Material Incidents of Discrimination, Harassment, and Bullying					
5a	All Excluding Cyberbullying	10				
5b	Cyberbullying	10.2				
6	Bomb Threat	14				
7	False Alarm	15				



#	Column	State Event Code
8	Threat of School Violence (Other than Bomb Threat or False Alarm)	21
9	Use, Possession, or Sale of Drugs	18
10	Use, Possession, or Sale of Alcohol	19

Report Editor

Field	Description
Effective Date	Data reports as of the Effective Date selected.
Format	The format in which the report generates. Options include HTML, XML, and CSV.
Ad Hoc Filter	Student and Census/Staff Ad Hoc filters are available for narrowing report results.
Select Calendars	The calendar from which data is pulled for the report. Can be set to display only the active year's calendars, or be sorted by school or by year. Only one calendar may be selected.
Generate Extract Submit to Batch	Users have the option of submitting a report request to the batch queue by clicking Submit to Batch instead of Generate Extract . Clicking Generate Extract immediately creates the report. The Submit to Batch process allows larger reports to generate in the background, without disrupting the use of Campus. For more information about submitting a report to the batch queue, see the Batch Queue article.

Report Example



Report	Calend	lar	BEI	SCode	EffectiveDate							
SSEC Summary	21-22	E <mark>d</mark> gewood Sch	001 6620	001030001	01/26/2022							
Discrimination		Incidents of n, Harassment, ullying			8. Threat of School Violence							
Reporting (VAI		1. Homicide	2. Sexual Offenses	3. Assault	4. Weapons Possession	5a. All Excluding Cyberbullying	5b. Cyberbullying	6. Bomb Threat	7. False Alarm	(Other than Bomb Threat or False Alarm)	9. Use, Possession or Sale of Drugs	10. Use, Possession or Sale of Alcohol
					Report th	e total number o	f incidents.					
Total Number of Incidents	a	0	0	0	0	0	0	0	0	0	0	0
				Repo	rt if the offense	e listed in row (a)	was related to a b	ias.				
Total Number of Biased-Related Incidents	b	0	0	0	0	0	0	0	0	0		
Race	c	0	0	0	0	0	0	0	0	0		
Ethnic Group	d	0	0	0	0	0	0	0	0	0		

Report Header

Report	Calendar	BEDSCode	EffectiveDate			
SSEC Summary	17-18 Campus MS	662001030011	04/03/2018			
Report Header Example						

Field	Logic	Campus Location
Report	Always reports SSEC .	N/A
Calendar	The name of the calendar selected on the extract editor.	System Administration > Calendar > Calendar > Name Calendar.name
BEDS Code	The BEDS Code of the school tied to the calendar selected on the extract editor. If the BEDS Code is null, this field reports blank.	System Administration > Resources > School > BEDS Code School.BEDSCode
Effective Date	The Effective Date entered on the extract editor.	NY State Reporting > SSEC Extracts > Effective Date

Part 1: Dignity for All Student Act (DASA) and Violent and Disruptive Incident Reporting (VADIR)



Row	Name	Logic	Campus Location
	_		
a	Report 1 Total Number of Incidents	This area reports the total number of incidents. Each incident is counted one time only regardless of the number of offenders or targets/victims involved. See the Report Logic section for information about the State Event Code used for each column.	ncidents (Row A) Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code BehaviorType.stateEventCode

Report if the offense listed in row (a) was related to a bias (Rows B - N)



Row	Name	Logic		Campus Location
Row b - n	Total Number of Biased- Related Incidents Race Ethnic Group National Origin Color Religion Religious Practices Disability Gender Sexual Orientation Sex	This area reports if the listed in row Total Nu Incidents (a) was relabias. An incident may reported for more than bias (duplicated count example, if an Assault Physical Injury was relate Victim/Target's Regender, it reports in busias data requires and with a Classification of Harassment. <i>Any</i> assostate event with harasdata can contribute to overall incident count.	mber of ated to a be a one one of with ated to digion and oth rows. Event ciated sment the	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Harassment Type BehaviorType.stateEventCode BehaviorHarassment.harassmentType
	Weight Other	Harassment Type	Code	
		Race	01	
		Ethnic Ethnic Group	02	
		National Origin	03	
		Color	04	
		Religion	05	
		Religious Practices	06	
		Disability	07	
		Gender	08	
		Sexual Orientation	09	
		Sex	10	
		Weight	11	
		Other	12	
		See the Report Logic section for information the State Event Code (each column.		



Row	Name	Logic	Campus Location
	Report the	number of incidents gang/group related	in row (a) that were (Row O)
R		The number of incidents in the row Total Number of Incidents (a) that were gang/group related. To report, the Gang Related checkbox on the Event Details must be marked. See the Report Logic section for information about the State Event Code used for each column. mber of incidents in n, alcohol, and/or driven.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > Gang Related BehaviorType.stateEventCode BehaviorEvent.gangRelated row (a) that involved a uss (Rows P - S)
p	Total Number of Incidents Not Involving a Weapon	The number of incidents in the row Total Number of Incidents (a) that did NOT involve a weapon. To report, the Behavior Event Weapon on any associated state event must be null. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon BehaviorType.stateEventCode BehaviorWeapon.weaponType



Row	Name	Logic	Campus Location
q	Total Number of Incidents Involving Weapons	The number of incidents in the row Total Number of Incidents (a) that involved a weapon. To report, the Behavior Event Weapon on <i>any</i> associated state event must be null. Rows (q1-q3) may be duplicated counts if an incident involved more than one weapon. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon BehaviorType.stateEventCode BehaviorWeapon.weaponType
q1	Number Reported in row q that Involved Firearms	To report, a Behavior Event Weapon on the Incident must be one of the following: • 12 - Handguns • 13 - Rifles/Shotguns • 14 - Other Firearms See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon BehaviorType.stateEventCode BehaviorWeapon.weaponType
q2	Number Reported in row q that Involved Knives	To report, a Behavior Event Weapon on the Incident must be 2 - Knives. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon BehaviorType.stateEventCode BehaviorWeapon.weaponType



Row	Name	Logic	Campus Location					
q3	Number Reported in row q that Involved Other Weapons	To report, a Behavior Event Weapon on the Incident must be one of the following: • 8 - Chemical/Biological Agents • 11 - Other Weapons See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > Behavior Event Weapon BehaviorType.stateEventCode BehaviorWeapon.weaponType					
r	Number of Incidents Involving Alcohol	To report, at least one Event must be tied to an incident where the State Event Code is 19 - Use, Possession, or Sale of Alcohol. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code BehaviorType.stateEventCode					
S	Number of Incidents Involving Drugs	To report, at least one Event must be tied to an incident where the State Event Code is 18 - Use, Possession, or Sale of Drugs. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code BehaviorType.stateEventCode					
R	Report the location where incidents reported in row (a) occurred (Rows T - W)							
t	On School Property (including on school transportation)	To report, the Behavior Incident Location must be one of the following: • School Property • School Transportation See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Location BehaviorType.stateEventCode BehaviorIncident.location					



Row	Name	Logic	Campus Location
u	At School Function Off Grounds	To report, the Behavior Incident Location must be School Sponsored . See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Location BehaviorType.stateEventCode BehaviorIncident.location
V	Off School Property (that creates a risk of disruption within the school environment)	To report, the Behavior Incident Location must be Off Property . See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Location BehaviorType.stateEventCode BehaviorIncident.location
W	Of the incidents reported in Row (t) above, report the number that occurred on School Transportation	To report, the Behavior Incident Location must be School Transportation . See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Location BehaviorType.stateEventCode BehaviorIncident.location

Report the number of incidents in row (a) that occurred during the regular school day and after school hours (Rows X and Y)



Row	Name	Logic	Campus Location
X	During Regular School Hours	The number of incidents in row (a) that occurred during the regular school day. To report, the Date of Incident must be on a School Day and the Time of Incident must be within the time range from the earliest to latest Period(s) associated with the Day's Period Schedule. The Period does not need to be Instructional. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information >
У	Before or After Regular School Hours	The number of incidents in row (a) that occurred after school hours. To report, one of the following requirements must be met. • Date of Incident must be on a Day where School Day = false OR • Date of Incident must be on a Day where School Day = true AND Time of Incident falls outside the time range from the earliest to latest Period(s) associated with the Day's Period Schedule. The Period does not need to be Instructional. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information >



Row Logic **Campus Location** Name Report the number of Targets/Victims that were students, staff or other involved in incidents in row (a) (Rows Z - BB) **Number of** Z The number of Targets/Victims Behavior Management > Incident Deta Student that were students. A Information > Event and Participant **Targets/Victims** target/victim is counted more Detail > Event Details > State Code than once if they were a Behavior Management > Incident Deta target/victim of more than one Information > Event and Participant incident (duplicated count). To Detail > Participant(s) Details > report, the person's role must Role be **Victim** and their Relationship to School Relationship to School must be BehaviorType.stateEventCode **Student**. Reports one record BehaviorRole.role per unique victim per unique BehaviorRole.relationshipToSchool incident. See the Report Logic section for information about the State Event Code used for each column. **Number of** The number of Targets/Victims Behavior Management > Incident Deta aa Staff that were staff. A target/victim Information > Event and Participant **Targets/Victims** is counted more than once if Detail > Event Details > State Code they were a target/victim of Behavior Management > Incident Deta more than one incident Information > Event and Participant (duplicated count). To report, Detail > Participant(s) Details > the person's role must be Role Victim and their Relationship Relationship to School to School must be Staff. BehaviorType.stateEventCode Reports one record per unique BehaviorRole.role victim per unique incident. BehaviorRole.relationshipToSchool See the Report Logic section for information about the State Event Code used for each column.



Row	Name	Logic	Campus Location
bb	Number of "Other" Targets/Victims	The number of Targets/Victims that were not students or staff. A target/victim is counted more than once if they were a target/victim of more than one incident (duplicated count). To report, the person's role must be Victim and their Relationship to School must be Other. Reports one record per unique victim per unique incident. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool

Report the number of Offenders that were students, staff o other involved in incidents in row (a) (Rows CC- EE)

СС	Number of Student Offenders	The number of OFFENDERS that were students. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Student . See the Report Logic section for information about the State	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool
		Event Code used for each column.	



Row	Name	Logic	Campus Location
dd	Number of Staff Offenders	The number of OFFENDERS that were staff. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Staff . See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool
ee	Number of "Other" Offenders	The number of OFFENDERS that were not students or staff. An offender is counted more than once if they initiate more than one incident (duplicated count). To report, the person's role must be Offender and their Relationship to School must be Other . See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool

Report the number of Student Offenders that received the following type of disciplinary action or referral (Rows FF - MM)



Row	Name	Logic	Campus Location
ff	Treatment Programs	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 2.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Resolution Details > State Code
		Columni	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode
gg	Teacher Removal (Section 3214)	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 3 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode



Row	Name	Logic	Campus Location
hh	In School Suspension	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 4 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode
ii	Out-of-School Suspension	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 5 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode



Row	Name	Logic	Campus Location
jj	Involuntary Transfer to an Alternative Placement	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 6 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Resolution Details > State Code
		Columni	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode
kk	Community Service	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 12 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode



Row	Name	Logic	Campus Location
II	Juvenile Justice Or Criminal Justice System	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 13 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode
mm	Law Enforcement	The number of STUDENT OFFENDERS that received this type of disciplinary action or referral. To report, the student's role must be Offender and the State Resolution Code must be 14 .	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School
		See the Report Logic section for information about the State Event Code used for each	Behavior Management > Incident Deta Information > Resolution Details > State Code
		column.	BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorResolution.stateResCode

Report the Unduplicated Number of Student Offenders Involved in Serious Offenses (Categories 1-5) in row (a) (Row NN)



Row	Name	Logic	Campus Location
nn	Number of Unduplicated Student Offenders for Serious Incidents	The Unduplicated Number of Student Offenders Involved in Serious Offenses in row (a). (Serious Offenses include Categories 1-5: Homicide, Sexual Offenses, Assault, Weapons Possession, Material Incidents of Discrimination, Harassment, and Bullying) Each individual is only counted once if they initiated numerous incidents in one or more categories. Unknown offenders are counted as separate individuals. See the Report Logic section for information about the State Event Code used for each column.	Behavior Management > Incident Deta Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Deta Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool

Part 2: Victims of Violent Criminal Offenses and Unsafe School Transfers

Does not report.

Part 3: Police or Safety Officer in the School

Does not report.

Part 4: School-Related Arrests: Report the total number of school-related arrests

Name	Logic	Campus Location
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Name	Logic	Campus Location
School- Related Arrests	Sum of Participants in SSEC Incidents that meet all of the following requirements: • Any associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Any associated Behavior Resolution where • State Resolution Code = 18 • Associated State Event Code <> NULL	Student Information > Special Ed > General > Documents > Plans > Education Plan Editor >

Part 5: Weapon Type and Fire-Arms-Related Offenses and Suspensions

Row	Name	Logic	Campus Location
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Row	Name	Logic	Campus Location
N/A	General Ed Students Students with Disabilities All Students	Totals appear in these columns based on the following requirements. If the student's Education Plan meets any of the following requirements, the total appears in the Students with Disabilities column. If the Education Plan does NOT meet these requirements, the total appears in the General Ed Students column. • locked = true • Date IEP is to be Implemented <= Behavior Incident Date of Incident • Projected Date of Next Review is one of the following: • NULL • >= Behavior Incident Date of Incident Date of Incident	Student Information > Special Ed > General > Documents > Plans > Education Plan Editor > • Date IEP is to be Implemented • Projected Date of Next Review Plan.locked Plan.startDate Plan.endDate

Weapon Type and Fire-Arms-Related Offenses: Enter the number of student offenders involving each of the following weapons at school (Rows A - E)



Row	Name	Logic	Campus Location
a	Handguns (General Ed Students)	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon = 12 - Handguns • No associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon is one of the following: • 13 - Rifles/Shotguns • 14 - Other Firearms	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details >



Row	Name	Logic	Campus Location
b	Rifle or Shotgun	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon = 13 - Rifles/Shotguns • No associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon is one of the following: • 12 - Handguns • 14 - Other Firearms	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > Role Relationship to School Behavior Event Weapon BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType



Row	Name	Logic	Campus Location
C	Other (any firearm other than a handgun, rifle or shotgun)	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon = 14 - Other Firearms • No associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • Behavior Event Weapon is one of the following: • 12 - Handguns • 13 - Rifles/Shotguns	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details >
d	Multiple (Use of more than one of the above)	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated State Event Code <> NULL • Role = 'O' • Relationship to School's dictionary Value = student • At least two of the following distinct Behavior Event Weapon: • 12 - Handguns • 13 - Rifles/Shotguns • 14 - Other Firearms	Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Participant(s) Details > • Role • Relationship to School • Behavior Event Weapon BehaviorType.stateEventCode BehaviorRole.role BehaviorRole.relationshipToSchool BehaviorWeapon.weaponType
е	Total	Reports the total for each column.	N/A



Row Name Logic **Campus Location** For the students who brought firearms to school reflected in Row (e), report the disciplinary action imposed in rows (f) through (l) below (Rows F - L) f suspended Sum of Participants in SSEC Behavior Management > Incident for one year Incidents that meet the Detail Information > Event and (180 school following requirements. Participant Detail > Resolution Details days) and • Any associated Behavior > State Code were Resolution where Behavior Management > Incident provided State Resolution Detail Information > Event and instruction Code = 8Participant Detail > Event Details > (including Associated State State Code alternative **Event Code** BehaviorResolution.stateResCode placement): <> NULL • No associated Behavior BehaviorType.stateEventCode Resolution where State Resolution Code = 9 Associated State **Event Code** <> NULL suspended Sum of Participants in SSEC Behavior Management > Incident g for one year Incidents that meet the Detail Information > Event and (180 school following requirements. Participant Detail > Resolution Details days) and • Any associated Behavior > State Code Resolution where Behavior Management > Incident were not provided State Resolution Detail Information > Event and instruction Code = 15Participant Detail > Event Details > (including Associated State State Code alternative **Event Code** BehaviorResolution.stateResCode placement): <> NULL No associated Behavior BehaviorType.stateEventCode Resolution where State Resolution Code = 16 Associated State **Event Code** <> NULL



Row	Name	Logic	Campus Location
h	suspension was modified to LESS THAN ONE YEAR (180 school days) and were provided instruction (including alternative placement):	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated Behavior Resolution where • State Resolution Code = 9 • Associated State Event Code <>> NULL	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code BehaviorResolution.stateResCode BehaviorType.stateEventCode
i	suspension was modified to LESS THAN ONE YEAR (180 school days) and were NOT provided instruction (including alternative placement):	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated Behavior Resolution where • State Resolution Code = 16 • Associated State Event Code <> NULL	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code BehaviorResolution.stateResCode BehaviorType.stateEventCode
j	received no suspension because the student was removed for other reasons such as death, withdrawal or incarceration:	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated Behavior Resolution where • State Resolution Code = 17 • Associated State Event Code <> NULL	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code BehaviorResolution.stateResCode BehaviorType.stateEventCode



Row	Name	Logic	Campus Location
k	received a different disciplinary action (this should be rare):	Sum of Participants in SSEC Incidents that meet the following requirements. • Any associated Behavior Resolution where • State Resolution Code = 11 • Associated State Event Code <> NULL	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code Behavior Management > Incident Detail Information > Event and Participant Detail > Event Details > State Code BehaviorResolution.stateResCode BehaviorType.stateEventCode
I	received no disciplinary action (this should be extremely rare):	Sum of Participants in SSEC Incidents that meet the following requirements. <i>No</i> associated Behavior Resolution where State Resolution Code is one of the following: 8, 9, 11, 15, 16, or 17.	Behavior Management > Incident Detail Information > Event and Participant Detail > Resolution Details > State Code BehaviorResolution.stateResCode

Part 6: Superintendent/Charter School Leader Information

Does not report.

Previous Versions

SSEC Extract (New York) [.2207 - .2231]